



JASON SCALFANO

GAME DEVELOPER - FINE ARTIST - ILLUSTRATOR

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PORTFOLIO.....SCALFANO.COM

EXPERIENCE & PROJECTS

Clown Room Studio

Co-founder / Design Lead for an independent game studio.

Dec 2020 - Present

In The Xixian Shadows

Design Lead, Writer, Box Design Mechanics, Production, Music.

Jan 2018 - Jun 2018

Whisper Box

Design Lead, Backgrounds, Items Writer, Music, 2D Animation.

Apr 2020 - Jun 2020

Medgunner

Design Lead, Illustration of 54 Cards for educational card game.

Jan 2018 - Jun 2018

Datatek USA

Graphic Design, Operation of Oce Arizona Flatbed Printer.

Mar 2016 - Sep 2019

Quist (App)

Illustrations and merchandise design for History App.

Oct 2013 - Oct 2014

PUBLICATIONS & EXHIBITS

Applied Arts Awards

Ontario Science Centre

November 17, 2015

SCAD Illustrious

2015 Issue

June 21, 2015

Juxtapoz Magazine

"Scalfano's Dark Distortions"

September 18th, 2014

SCALFANO Solo Exhibition

Gallery Le Snoot

May 30, 2014

2nd Annual "3 Little Prints"

Gallery Le Snoot

October 25, 2013

RE:Magazine

03 The Cinematic Issue

November 5, 2012

EDUCATION

SCAD Class of 2022

Savannah, Georgia

BFA in Interactive Design and Game Development

SCAD Class of 2014

Savannah, Georgia

BFA in Illustration, Minor in Drawing - Summa Cum Laude

SKILLS

SOFTWARE

AUTODESK MAYA
SUBSTANCE PAINTER
PIXOLOGIC ZBRUSH
UNITY ENGINE
UNREAL ENGINE 4
LOGIC PRO X STUDIO
ADOBE PHOTOSHOP
ADOBE ILLUSTRATOR
ADOBE INDESIGN
COREL PAINTER
TOON BOOM ANIMATION

PERSONAL

LEADERSHIP
VISION & CONCEPTS
CONFLICT RESOLUTION
SELF-SUFFICIENCY
FLEXIBILITY

AWARDS

Entelechy Awards

Best Board Game 2020

Applied Arts

Student Award 2015

Deans List

Awarded 2010-2022

Le Snoot's "3 Little Prints"

2nd Place 2013

Academic Scholarships

Awarded 2010-2022

3M Art Contest

1st Prize 2010